IO in Embedded Systems

Martin Schöberl



- Input/Output
- Digital, Analog
- Translation
- Heater control example

Input

- Usually simple
- No or minimal UI
- Examples
 - Buttons
 - Sensors (e.g. temperature)
 - Camera

Output

- Again simple (UI)
- Output signal needs amplification
 - (Solid-state) relays (On/Off)
 - Pulse-Width Modulation (PWM)
- Failure on output?
 - Broken wire
 - Read back with an input

Digital IO

- 1/0 On/Off
- Represented as electrical value
 - E.g. 0=0V, 1=5V
- Translation to the *real* world
 - Contact switches
 - Relay
- Several IO bits/pins in one register

Analog IO

- Value range
 - E.g. -20°C ... 100°C
- Representation as electrical signal
 - Voltage e.g. 0-20V
 - Resistance issue
 - Current 0-20mA
 - Industry standard
 - 4-20mA Value, <4mA broken wire



Analog/Digital Conversion

- Electrical signal to digital information
 - Input: Analog/Digital Converter (ADC)
 - Output: Digital/Analog Converter (DAC)
- Resolution in bits
 - E.g. 8 bits => 0...255

Translation Example

- -20°C ... 100°C => 4mA ... 20mA
- 0mA ... 20mA => 0 ... 255
- What value is read at 27°C?
- Is the temperature sensor linear?



- Read input
- Calculate output
- Write output
- Continue this loop forever



```
For (;;) {
  int temp = readTemp();
  if (temp < 27) {
     heaterOn = true;
  } el se {
     heater0n = false;
  setHeater(heaterOn);
 wai tForNextPeri od();
```

Hea

Heater Example cont.

- What happens around 27°C?
- On Off On Off
- Not so good
 - Heater does not like this
 - Relay does not like this
- Solution
 - Hysteresis (two thresholds)

Example: Heater revised

```
for (;;) {
  int temp = readTemp();
  if (temp < 27) {
      heaterOn = true;
  } else (temp > 30) {
      heaterOn = false:
  } el se {
      // we keep the heater state
  setHeater(heaterOn);
  wai tForNextPeri od();
}
```

Summary

- IO is very simple
- Translation
 - Physical world to electrical signals
 - Electrical signals to digital information
- Almost no UI
- Control runs in a loop
 - The control loop